## **PRAYANSH SRIVASTAVA**

prayansh.me • Year 3 • github.com/prayansh

TECHNIC SKILLS		SOFTWARE: • Eclipse • Android Studio • IntelliJ IDE's • Photoshop • Illustrator	DATABASE: • SQL (4 months) • MongoDB (2 months)	
WORK EXPERIENCE	<ul> <li>MOBILE VISION RESEARCH INTERN (JUNE 2018 - AUGUST 2018)</li> <li>TransPacks Pvt. Ltd., IIT Kanpur</li> <li>Designed &amp; implemented the camera module which enables application to support legacy &amp; new camera API's</li> <li>Planned and executed changes to convert existing codebase into an SDK</li> <li>JUNIOR SOFTWARE DEVELOPER, CO-OP (MAY 2017 - DECEMBER 2017)</li> <li>Absolute Software Corporation, Vancouver</li> <li>Managed technical debt in the product codebase whilst implementing and planning new features for Android and Chromebook codebase</li> <li>Expanded coverage of test scripts written in Java, increasing code coverage to 90%</li> <li>DEVELOPER, CO-OP (JANUARY 2017 - APRIL 2017)</li> <li>Awesense Inc. Vancouver</li> <li>Worked on the company's new project to increase volume of data ingestion and reduce processing time</li> <li>Succeeded in creating a self-sufficient, live data generation virtual machine which serves as a demo for potential clients</li> </ul>			
EDUCATION	BACHELORS OF SCIENCE IN COMPUTER SCIENCE University of British Columbia, Vancouver, Canada, August 2015 -Present			
PERSONAL PROJECTS	<ul> <li>UPASS RENEW (LEAD DEV, OCTOBER 2017)</li> <li>Built a server-side REST Java web app using Spring to automate renew process</li> <li>Built a client-side electron app and chrome extension to communicate with the server to act as an interface between user and server</li> <li>RL DISCORD BOT (LEAD DEV, AUGUST 2017)</li> <li>A discord bot built on node.js framework, functioning to keep track of members' ranks and tracks in-game performance currently hosted on Heroku</li> <li>Uses MongoDB to store/retrieve user data and ranks</li> <li>PLAY IT (LEAD DEV, SEPTEMBER 2013)</li> <li>A light-weight Android app to play music available locally on the device</li> </ul>			
	<ul> <li>Used Google's voice recognition API to enable voice commands in the application</li> <li>Received over 22,000 downloads on the Google Play Store (unpublished) with a rating of 3.86/5</li> </ul>			

• Highly commended for it's beautiful UI and intuitive user experience